

Craft and Fine Artists

SOC: 27-1012 • Career Profile Report

■ Key Facts

<div>\$56,260</div> <div>Median Salary</div>	<div>52,000</div> <div>Employment</div>	<div>+0.0%</div> <div>Growth Rate</div>
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■ Requirements & Salary Range

Education: See Requirements (BLS)

■ Automation Risk Assessment

Low Risk - 15.0% probability of being automated in the next 10-20 years.
This job is relatively safe from automation due to its creative, social, or complex problem-solving requirements.

■■ Work-Life Balance

8.2/10 - Excellent work-life balance

■ Personality Fit (RIASEC)

Higher scores indicate better personality fit for this career type.

Realistic	5.0/10	Investigative	5.6/10
Artistic	9.6/10	Social	7.4/10
Enterprising	6.2/10	Conventional	4.4/10

■ Top Skills Required

Artistic ability, Business skills, Creativity, Customer-service skills, Dexterity, Interpersonal skills

✓ Strengths

- High Demand
- Flexible Work
- Continuous Learning

■ Challenges

- Burnout Risk
- Rapid Technological Change

■ What They Do

Craft and Fine Artists typically perform the following tasks:

- Select materials for use based on strength, color, texture, balance, weight, size, malleability and other characteristics.
- Create functional or decorative objects by hand, using a variety of methods and materials.
- Develop concepts or creative ideas for craft objects.
- Apply finishes to objects being crafted.
- Cut, shape, fit, join, mold, or otherwise process materials, using hand tools, power tools, or machinery.
- Set specifications for materials, dimensions, and finishes.
- Advertise products and work, using media such as internet advertising and brochures.
- Sketch or draw objects to be crafted.
- Pack products for shipping.
- Fabricate patterns or templates to guide craft production.
- Create prototypes or models of objects to be crafted.
- Develop product packaging, display, and pricing strategies.
- Confer with customers to assess customer needs or obtain feedback.
- Plan and attend craft shows to market products.
- Develop designs using specialized computer software.
- Research craft trends, venues, and customer buying patterns to inspire designs and marketing strategies.

*Generated by StartRight • Data from U.S. Bureau of Labor Statistics & O*NET*

Source: <https://www.bls.gov/ooh/arts-and-design/craft-and-fine-artists.htm>